# **Software Tutorial Session – Three Dimensional Kriging**

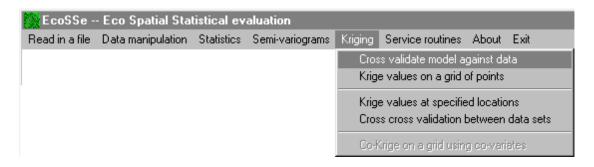
The example session with **PG2000** which is described in this and Part 1 is intended as an example run to familiarise the user with the geostatistical facilities within the package. This documented example illustrates one possible set of analyses which may be carried out. It takes you through the following sequence of analyses:

- > Cross-validation of the semi-variogram model
- ➤ Kriging a grid of point values for mapping

There are many other facilities within the package, which are given as alternative options on the menus. This part of the documentation assumes that you have worked through Tutorial Three (Part 1) where we constructed and modelled semi-variograms on the copper values listed in the **copper** data set.

## Cross validation of the semi-variogram model

For this Tutorial, we have decided to continue with some geostatistical estimation using the model which we have fitted.

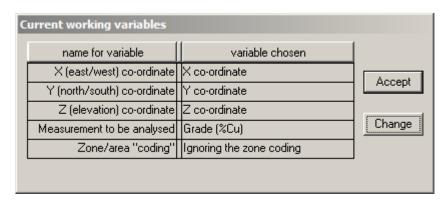


As you can see, I have chosen the option to confusion in the literature in the naming of the process. Some authors call this *jack-knifing*. This nomenclature is misleading, since the procedure bears little relationship to what statisticians would expect by jack-knifing. Other authors use the two words hyphenated or as a single word. We have chosen the above form to emphasis the meaning of the procedure. We attempt to *validate* our semi-variogram by dropping out each sample value and (cross) estimating the value at that location from the neighbouring samples. We then compare the estimated value with the actual value, and the difference between them with the supposed geostatistical error.

There are different ways of comparing the actual error with the Kriging error. We have chosen a simple method by calculating the ratio between the two – i.e. actual error divided by Kriging standard deviation. If certain basic assumptions are satisfied, *and we have chosen the correct semi-variogram model*, these (error) statistics should average zero and have a standard deviation of one. We use the mnemonic XVAL for cross validation. Running this option will also give you an idea of how long Kriging is likely to take on your computer.

**PG2000** remembers which variables you were studying for the duration of a single run. If you model your semi-variogram and do not continue immediately to kriging, you should store

your semi-variogram model on file for later access. If you start a new run of **PG2000** you can come to this routine directly. There is no need to go through the whole procedure to get this far! In that case you will have to select the variables in the same way that you did for the semi-variogram analysis.



To carry out cross validation – which includes kriging the estimates – you need a semi-variogram model. In the previous Tutorial we have fitted a model. If you continue straight on to this tutorial without closing down **PG2000**, the software will remember this and offer it to you as the base model. If you have started a new run for this tutorial or have not fitted a model already, you will need to define the semi-variogram model.

Cancal analysis

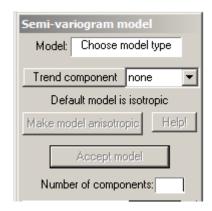
Import model from file

You have various options as to how you define the model:

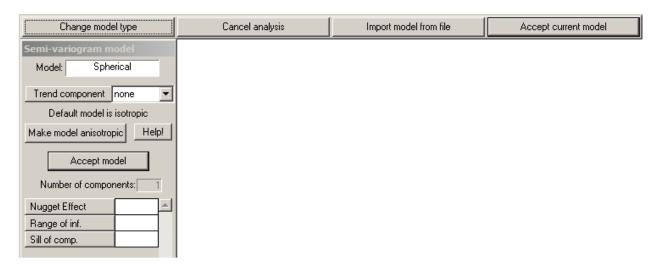
Define model tune

| <u> </u>  | Denne modertype    |           | Carice      | i ai iaiysis |             | Import moder no                    | III IIIE         |
|---|--------------------|-----------|-------------|--------------|-------------|------------------------------------|------------------|
| If you have previously stored a semi-variogram model on file, you can click on                        |                    |           |             |              |             |                                    |                  |
|   | am model fitting,  |           |             |              |             | s stored during<br>anisotropies or | •                |
| If you have not fitted a model yet and have no idea how to proceed, please click on                   |                    |           |             |              |             |                                    |                  |
| and go read Tutorial Three (Part 1), Tutorial Four or Tutorial Six!                                   |                    |           |             |              |             |                                    |                  |
| If you did not store the semi-variogram previously, you will need to manually re-enter the model now. |                    |           |             |              |             |                                    |                  |
| Click on Define model type . A new option bar will appear:  |                    |           |             |              |             |                                    |                  |
| Linear  | Generalised Linear | Spherical | Exponential | Gaussian     | Hole Effect | Paddington Mix                     | Finish modelling |

From this select your model type. For copper, I have previously fitted a Spherical model so I click on Spherical. The first thing the software needs to know is how many component Sphericals you might need. You can have up to 3 Spherical components mixed together. For copper, we only fitted one component, so we enter this in the relevant box:



Once we type 1 in this box, the dialog will refresh with the parameters we have to enter:



Note that you still have the option at any stage to cancel the analysis, import a model from file or change the type of model. We enter the model fitted to the vertical (down-hole) direction:

| Number of components: 1 |        |  |  |  |
|-------------------------|--------|--|--|--|
| Nugget Effect           | .0475  |  |  |  |
| Range of inf.           | 20     |  |  |  |
| Sill of comp.           | 0.1300 |  |  |  |

Then we click on Make model anisotropic to introduce the fact that the horizontal directions will be different from this. If you need help in understanding anisotropy, you may click on the help! button at this time or any time up to accepting the model.

To define anisotropy in three dimensions, we need the following parameters:

- Strike direction (azimuth)
- Dip direction (azimuth); should be strike direction + or -90%
- Down dip direction, degrees down from horizontal
- Plunge direction

In addition, we will need anisotropy factors for the strike, dip and 'across strike' directions. For a Spherical semi-variogram, the range(s) of influence will be multiplied by these factors.

For our example, our semi-variogram model has a range of influence of 20 metres in the vertical direction. This is our minor axis on the anisotropy. In all the horizontal directions, we have a range of influence of 280 metres, i.e. 14 times that of the vertical direction.

In the anisotropy dialog, I leave the default of  $0^{\circ}$  for the strike direction and change the anisotropy factor from 1 to 14:

| Anisotropy definition  |  |  |  |  |  |
|--|--|--|--|--|--|
| Default anisotropy in three dimensions is assumed to be ellipsoidal around three axes: |  |  |  |  |  |
| Strike direction   |  |  |  |  |  |
| Please enter azimuth clockwise from north: 0.  |  |  |  |  |  |
| Please enter anisotropy factor for strike direction: 14.                               |  |  |  |  |  |
| Accept azimuth for strike  |  |  |  |  |  |
| Plunge direction—  |  |  |  |  |  |
| Defined by dip downwards in strike direction: 0.                                       |  |  |  |  |  |
| Dip direction  Click one of these for dip azimuth:                                     |  |  |  |  |  |
| azimuth for dip is 90 azimuth for dip is 270   |  |  |  |  |  |
| Down dip direction is defined as positive downwards from horizontal 0.                 |  |  |  |  |  |
| Please enter anisotropy factor for dip direction:                                      |  |  |  |  |  |
| Across strike direction  |  |  |  |  |  |
| Enter anisotropy factor for across strike direction: 1.                                |  |  |  |  |  |
| Accept all parameters  |  |  |  |  |  |

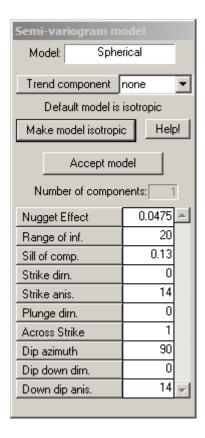
Once I click on Accept azimuth for strike, the currently greyed buttons for dip azimuth will activate:

| Dip direction |  |  |  |  |  |  |  |
|---------------|--|--|--|--|--|--|--|
|               | Click one of these for dip azimuth:                                    |  |  |  |  |  |  |
|               | Azimuth for dip is 90 Azimuth for dip is 270                           |  |  |  |  |  |  |
|               | Down dip direction is defined as positive downwards from horizontal 0. |  |  |  |  |  |  |
|               | Please enter anisotropy factor for dip direction: 14                   |  |  |  |  |  |  |

and I enter 14 for the anisotropy factor. I click on become grey again, but only this one retains the printing. Notice that the

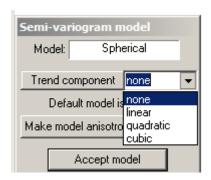
| Accept all parameters | button is now active. You can still edit any parameters either than strike and dip direction until you press the change strike and dip, you will need to accept here and go back and redefine the model from scratch.

When you close this dialog, you will notice that the button on the semi-variogram model dialog has changed to Make model isotropic. Our model now looks like:



You can edit the anisotropy parameters in this dialog, but I wouldn't advise it.

If you have a significant trend that should be defined so that the kriging can allow for it. In the presence of trend, we would use Universal Kriging (see Tutorial Five). The level of trend is specified in a dropdown menu list:



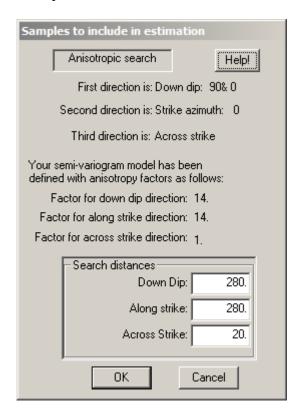
Always bear in mind that when there is a trend in the original sample data, all parameters refers to the semi-variogram of the residuals.

Click on Accept model or Accept current model to get the routine to accept the semi-variogram model for kriging.

Until you do this, you still have the full option list:

Now we have variables to study and a semi-variogram model which tells the software how the values are related to one another. For cross validation, we will take each sample in turn and remove it from the data set. The neighbouring samples will be used to produce an estimate at this location. We can then compare estimated value with the actual value found in the sample at that location.

Before we can go any further, we need to define the "neighbourhood". That is, how far do we want the software to search for samples to be included in the estimation process. Since we have an "isotropic" semi-variogram model, it seems sensible to select an isotropic search radius. Since we have a Spherical model, PG2000 will suggest that we use the range of influence of the model as a default search radius. Since our model is anisotropic, the software offers an anisotropic search ellipsoid:

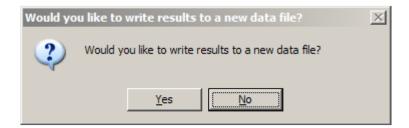


The default search radius is always the range of influence of the first component fitted – providing the model is Spherical. For Exponential and Gaussian models the search radius is adjusted to a realistic distance. For models without a sill, **PG2000** cannot guess what an

appropriate search radius would be and uses a similar default to that in the inverse distance interpolation routines.

The default search radius, given our semi-variogram model, is 280 metres along strike and down dip and 20 metres in the vertical (across strike) direction. You can change these but the software will still *weight* the samples according to the semi-variogram model anisotropy.

The software will then enquire as whether you wish the results stored on file for later analysis:

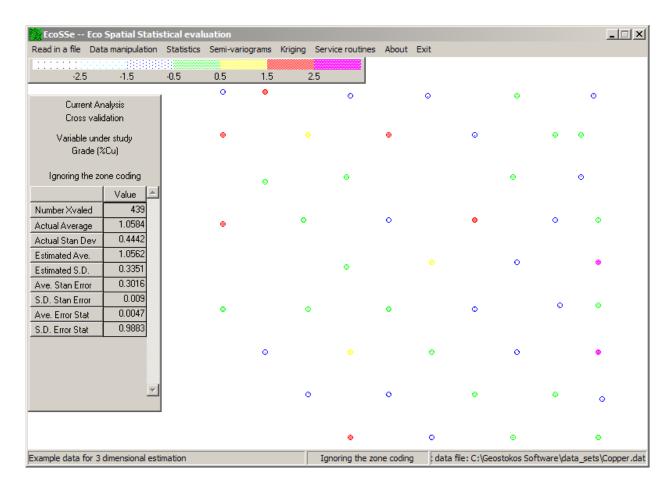


If you answer "yes" to this question, you will be prompted for an output file name. The default name is that of the original data file with the extension .XVL. You can change the data file name, the extension or both if you so wish. This file will be written in the correct format to be read back in as a data file. The cross validation outputs a table of values on the ghost.lis file as the estimation proceeds. The final column "error statistic" is the ratio of the actual error to the Kriging standard error.

As the cross validation is carried out, a post plot will be drawn of the "error statistics". The contour levels for this graph have been chosen so that a value in the highest (+2.5) and the lowest (-2.5) contour bands should occur one time in one hundred. This plot is an excellent device for visually spotting outliers in the sample data. These need not be outliers in the usual statistical sense. That is, they may be quite acceptable *values* as such. What the cross validation will show is whether they are acceptable values *in the context of the neighbouring samples*.

The left hand box on the screen summarises the various calculated values. A direct comparison can be made between the average actual value (23.85 %Cu) and the average Kriged value (23.83 %Cu). The standard deviation of actual copper values is 1.80 and that of the estimated values is 1.25 %Cu. This is illustrative of the smoothing which takes place when ordinary kriging is used as an estimation technique. A weighted average of a set of samples will have a smaller standard deviation than values when taken singly.

The average (typical?) Kriging standard error is 1.25 %Cu, although the individual standard errors vary around this value. Finally, looking at the all-important "error statistics", we find an average of 0.0031 and a standard deviation of 1.1954. Ideally, we are looking for zero and one. It is your decision as to whether 1.19 is close enough to 1.0 to be accepted (sic). Please refer to full documentation for further discussion of this point.



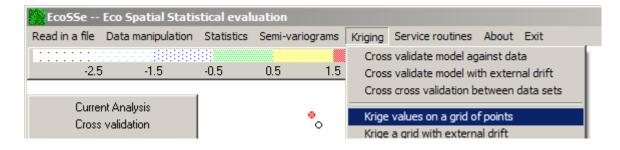
Note that the post plot is only two dimensional, so it is harder to pick up outliers visually, especially with vertical boreholes.

The contours are chosen so that black and purple points should appear about 1% of the time.

With error statistics avergaing 0.0047 with a standard deviation of 0.9883, we will accept the above model. If you do not wish to accept, you will need to change the semi-variogram model.

If you choose to store your cross validation results on a file, this file can be read back into PG2000. You can produce scattergrams of, for example, estimated values versus actual values to see how well the kriging is performing. You can also do a probability plot of the 'error statistics' to see if Normal confidence intervals would be appropriate.

### Interpolating a map with kriging

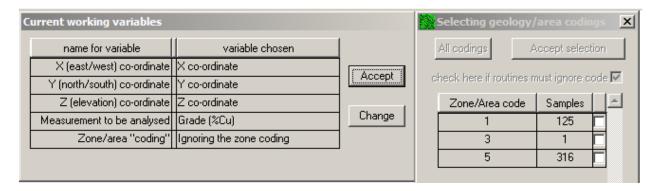


Interpolating a grid of points with kriging will produce an estimated (or "predicted") map of the values over the study area. This map reflects the actual values measured at the actual sample locations and uses a weighted average estimator for grid points which have not been sampled. Weights are determined by a set of equations which combine:

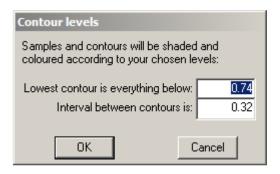
- □ the spatial continuity as modelled by the semi-variogram
- any anisotropy identified and modelled in the semi-variogram
- any trend component identified and defined by the user
- □ the spatial layout of the samples relative to the points being estimated
- □ the spatial layout amongst the samples themselves (clusters, irregularities etc)

The chosen weights will minimise the "estimation variance", which may be interpreted as a measure of the estimation error.

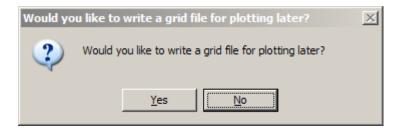
**PG2000** will remember everything which has been defined during this run. We have already defined which variables we have been analysing:



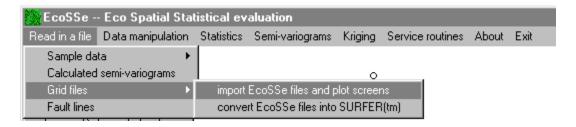
Click on Accept to proceed. The routine also needs contour levels:



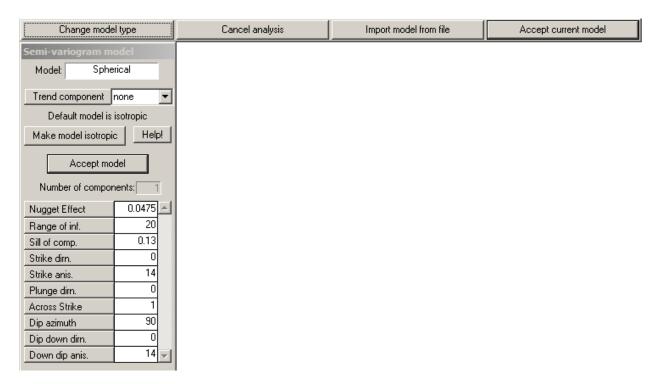
and to know whether you want the results stored on a "grid" file:



**PG2000** will suggest contour levels based on the variability of the sample values. You can change these if you so desire. Alternatively you can run with the default contours and draw prettier maps by reading the grid files back in. The default name for a grid file is the original data file name with the extension .GEA. Please note that "grid" files are not in the same format as "data" files. If you want to read them back in, you must use the option:



You need to confirm semi-variogram model, search parameters and the area which is to be studied.

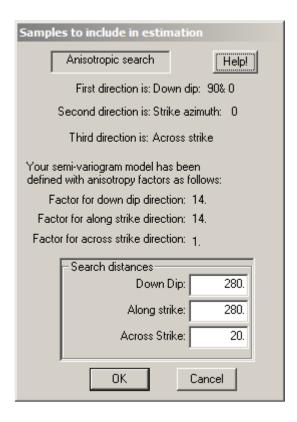


The semi-variogram we defined previously in the cross validation section. If you come directly to the kriging routines without passing through any others, you will need to respecify (or import) your semi-variogram model including the local trend component.

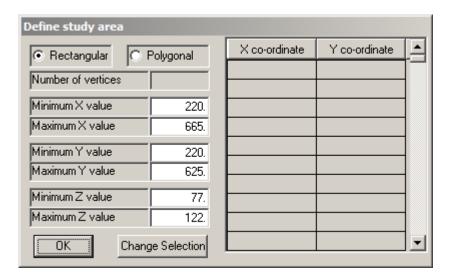
The neighbouring samples will be used to produce an estimate at each unsampled grid point. Before we can go any further, we need to define the "neighbourhood". That is, how far do we want the software to search for samples to be included in the estimation process.

**PG2000** cannot guess what an appropriate search radius would be. As a simple default, with models such as the Spherical, a default based on the semi-variogram parameters is offered. When the value at a specified grid point is being estimated, all samples within this circle of the point will be used in the Kriging process. If there are too many samples within this circle, those closest to the "unsampled" location will be selected. The default search radius, given

our semi-variogram model, is 280 metres in the Along Strike and Down dip directions (in our case horizontal East and North), and 20 metres in the "across strike" direction (in our case vertical).



We need to define the area which is to be mapped. Firstly we define the limits of the area and, if appropriate, a polygonal boundary within which values are to be mapped. The default area offered will be the extent of the sample data:



Note, of course, that you now have three sets of co-ordinates.

You can manually change the rectangular limits of the area or you can read in a file containing the polygonal boundary. The default name for a boundary is always the original data file name with the extension .bln. This boundary will operate in the X and Y directions

and remain constant for all Z values. If your boundary changes with Z, you will need to do each volume separately.

Once you have chosen the volume to be studied, you must define the grid spacing to be used. Points will be calculated at each grid node and represented on the screen as a shaded rectangle of the appropriate size. The volume is represented by slices at each Z value (third co-ordinate).

The program offers a default which will give you about 25 grid points in the 'X' direction. We can alter the grid spacing or the limits of the map by changing the number in the relevant box.

Note you also have a check box at the bottom of the dialog to specify whether you want plotting to pause between each level, so that you can see the slices.

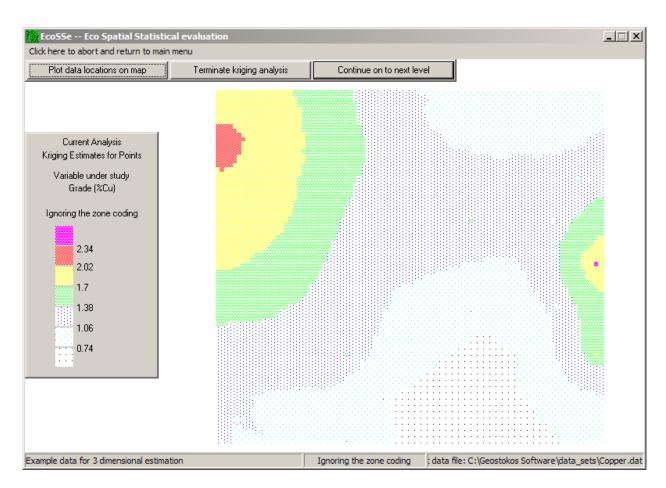
| Define mapping parameters                       |                           |                        |  |  |  |  |
|---|---------------------------|------------------------|--|--|--|--|
| Area is rectangular                             | j                         | Apply OK               |  |  |  |  |
| X direction is: X co-ordin                      | rection is: X co-ordinate |                        |  |  |  |  |
| Minimum X value                                 | 220.                      | grid spacing X 5.      |  |  |  |  |
| Maximum X value                                 | 665.                      | Number of X points 90. |  |  |  |  |
| Y direction is: Y co-ordinate                   |                           |                        |  |  |  |  |
| Minimum Y value                                 | 220.                      | grid spacing Y 5.      |  |  |  |  |
| Maximum Y value                                 | 625.                      | Number of Y points 82. |  |  |  |  |
| Z direction is: Z co-ordinate                   |                           |                        |  |  |  |  |
| Minimum Z value                                 | 77.                       | grid spacing Z 25.     |  |  |  |  |
| Maximum Z value                                 | 122.                      | Number of Z points 3.  |  |  |  |  |
| Check this box to pause plotting between levels |                           |                        |  |  |  |  |

If you make a change and want to check how many grid points you have before proceeding, click on Apply and the rest of the parameters will be updated. You may also change minimum and maximum X and Y values at this stage. Once you click on the map parameters will be defined.

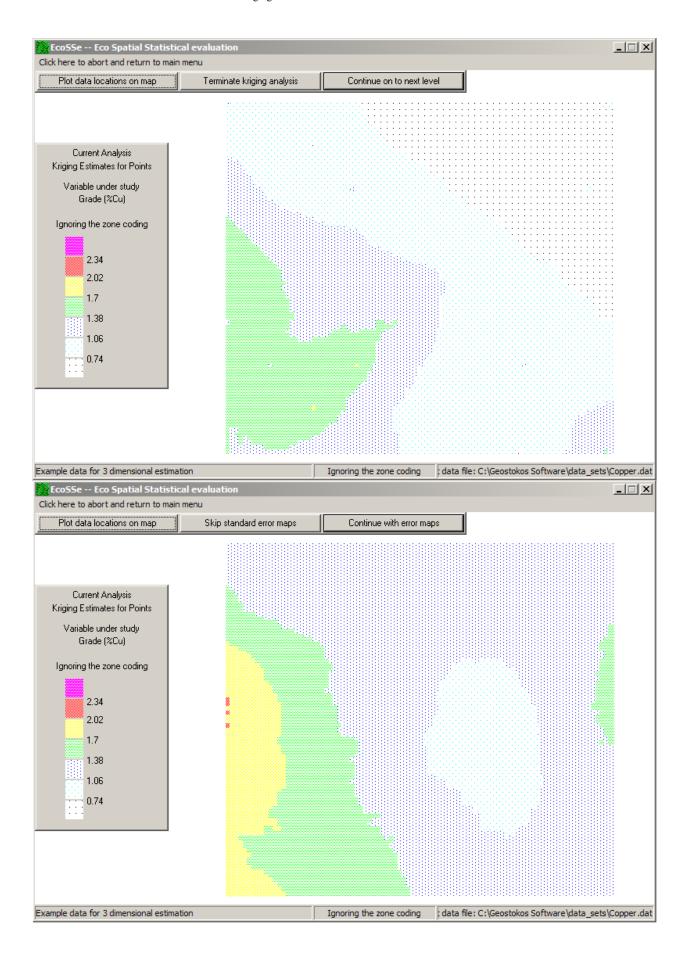
Interpolating a grid of points produces sketch maps on the screen. The shading information for the contour levels will appear in the left hand box and the map itself in the right. A shaded square will be displayed on the map to show you which point is being estimated in addition to the information in the prompt box. You may copy the screen to your printer at any stage during the estimation process.

As specified above, we will see 3 maps starting at Z = 77 and mapping every 25 metres up. That is, one map at elevation 77, one at 102 and one at 127. Each map will be shown as shaded rectangles at 5 metre spacing in both X and Y directions.

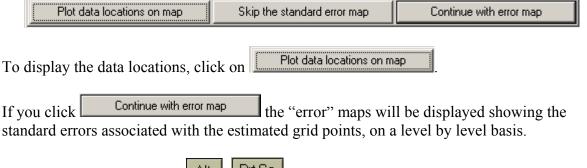
Since I have asked the software to pause at each level, I can capture and display each level.



If you pause between levels, you have the options to plot the sample data used to estimated this level, terminate the kriging run or continue to the next level.



When the Kriging has been completed, you have the following options:



You can copy the plots with Alt + Prt Sc and paste them into another application. Some systems (notably Windows NT) require pressing Ctrl + Prt Sc. This will place a copy of the Window in the clipboard. You can *import* the picture into a Word processing application such as Microsoft Word, a spreadsheet application like Lotus or Excel, or paste Ctrl + V into many applications, such as MSPaint.

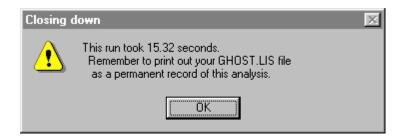
See overleaf for both of the above mentioned plots.

If you have elected to write a grid file, these values are also stored on the .GD3 file so that you can redraw the maps with different contours by reading back the grid file. You can see from the default error map overleaf that this option can be rather useful.

#### Finishing up



Clicking on this menu item or on will end your run with the software. You will see the closing down dialog box:



The above Tutorial session should serve only to illustrate a possible use of the various routines from **PG2000**. Try running the program again, choosing your own responses. try looking at reef width instead of grade. This variable has a standard two parameter lognormal distribution. Try reading in one of the other data files which are provided, say, samples.dat.

#### **General Notes**

There are a few points which you may have noted in following the Tutorial session above. Most of the routines communicate between themselves, without you having to worry about getting the right information from one to the other. For example, after you read in the complete contents of the data file, the routines ask which of the variables you actually want to analysis. This information is then stored internally and may be accessed by any of the other routines. This is a feature of most of **PG2000**, in that it will recall what you chose previously and ask whether this is to change or not. You should bear this in mind if you are analysing more than one data file in a single run. In particular, the boundary used in mapping will be remembered. If you change data file or even which variables you analyse this will not automatically update.

A copy of this run should have been made on a file called GHOST. LIS unless you changed the name at the beginning of the run. Send this file to your printer if you want a record of the analysis or look at it with Wordpad or Notepad.

PG2000 – like any computer software – is not completely error-free. Neither is it fool-proof. You can always get out of the software by pressing the Ctrl, Alt and Del keys at the same time. This will invoke the 'End Task' facility to close the Window without damaging the rest of your system. If you cannot figure out what went wrong, note down as much information as you can about the program you were running, the data you were using and exactly where it broke down. Contact your supplier locally or Geostokos direct for assistance. Send us the ghost.lis file and (if you can) the data you were analysing at the time.